Review for Midterm

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STAT 205H: Elementary Statistics for the Biological and Life Sciences

Midterm logistics...

- Tuesday, October 10 during class. Penny Wang will proctor.
- Open book, open notes. Bring your laptop (w/ internet access & R) and pencil/pen.
- Problems will be patterned after homework problems; a few multiple choice.
- Be on time.
- You will answer the questions on the actual test; just handwrite R code you used. Keep midterm R code in a file in case I've got questions while grading. Should be straightforward though.
- Note that textbook problem solutions are posted on the course website.
- The Midterm and Final are worth 40% of your final grade, 20% each.
- Chapter 1: what is a simple random sample?

- Categorical
 - Ordinal (e.g. "low, medium, high", "infant, toddler, child, teen, adult")
 - Nominal (e.g. eye color, car type)
- Numeric
 - Continuous (e.g. height, cholesterol, tree diameter)
 - Discrete (e.g. number of cracked eggs in a carton, die roll)

2.2: Histograms, distributions, skew and modality

- Have data y_1, y_2, \ldots, y_n ; want to describe it with pictures and tables.
- If data categorical, can make a bar chart. Can record frequency of data value occurrences in a table.
- Continuous data can be displayed in a histogram defined by bins. Again, need a table of frequency values for occurrences within each bin.
- Histogram/density shape: unimodal, bimodal, multimodal.
- Histogram/density skew: left skew, right skew, symmetry.
- R code: hist, boxplot, barplot, plot, density.

2.3, 2.4, 2.6: Descriptive statistics: mean, median, quartiles, 5 number summary, IQR, boxplots, outliers.

- Mean $\bar{y} = \frac{1}{n}(y_1 + y_2 + \dots + y_n)$ is "balance point" of data.
- Median Q_2 cuts ordered data into halves of equal size.
- First quartile Q₁ is median of lower half; Third quartile Q₃ is median of upper half.
- min, Q₁, ỹ, Q₃, max is 5 number summary, used to make boxplot. Be able to intepret R's boxplot!
- $IQR = Q_3 Q_1$, length of interval containing middle 50% of data. Sample variance is $s^2 = \frac{1}{n-1} \sum_{i=1}^{n} (y_i \bar{y})^2$, standard deviation is s.
- $UF = Q_3 + 1.5 \times IQR$, $LF = Q_1 1.5 \times IQR$. Any of y_1, \ldots, y_n larger than UF or smaller than LF are "outliers."
- R code: mean, quantile, median, summary, var, sd, IQR, boxplot (gives outliers!).

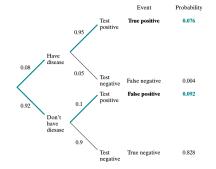
- Let A and B two events. A and B is that both occur. A or B is either occurs. A^C is that A does not occur. Always:
 0 ≤ Pr{A} ≤ 1.
- A and B are *disjoint* if they have no outcomes in common.

• Formulas:

1 If E_1, E_2, \ldots, E_k disjoint, then $Pr\{E_1 \text{ or } E_2 \text{ or } \cdots \text{ or } E_k\} = Pr\{E_1\} + Pr\{E_2\} + \cdots + Pr\{E_k\}.$ 2 $Pr\{A \text{ or } B\} = Pr\{A\} + Pr\{B\} - Pr\{A \text{ and } B\}.$ 3 (conditional probability) $Pr\{A|B\} = Pr\{A \text{ and } B\}/Pr\{B\}.$ 4 (compliment rules) $Pr\{A^C\} = 1 - Pr\{A\}$ and $Pr\{A^C|B\} = 1 - Pr\{A|B\}.$ 5 (independence) *A* and *B* are independent if $Pr\{A\} = Pr\{A|B\}.$

Recall computing probabilities from a table of counts!

3.2 Probability trees



$$\label{eq:product} \begin{split} & Pr\{Disease, Test \ positive\} = 0.08(0.95) = 0.076 \\ & Pr\{Disease, Test \ positive\} = 0.92(0.05) = 0.004 \\ & Pr\{No \ disease, Test \ positive\} = 0.08(0.10) = 0.092 \\ & Pr\{No \ disease, Test \ positive\} = 0.92(0.90) = 0.828 \\ & Pr\{No \ disease, Test \ p$$

What is the probability of testing positive? What is Pr{disease|test positive}?

- A continuous random variable Y has a *density* f(y).
 Examples: cholesterol, height, GPA, blood pressure.
- Pr{a < Y < b} is the area under the density curve f(y) between a and b. Total area equals one.
- Note that Pr{Y < a} = Pr{Y ≤ a}. Only with continuous random variables.

3.5: Discrete random variables

- A *discrete* random variable can only take on a countable number of values. Examples: number of broken eggs in a carton, number of earthquakes in a day.
- Finite discrete random variables have probability mass functions, e.g.

No. vertebrae y	$\Pr{Y = y}$
20	0.03
21	0.51
22	0.40
23	0.06

- Get probabilities Pr{a ≤ Y ≤ b} by summing probabilities in table for a ≤ y ≤ b.
- For discrete $Pr{Y < a}$ will be different than $Pr{Y \le a}$.

• Mean is now weighted average

$$\mu_{\mathbf{Y}} = E(\mathbf{Y}) = \sum y_i \Pr\{\mathbf{Y} = y_i\}.$$

• Variance is weighted average squared deviation about mean

$$\sigma_Y^2 = \sum (y_i - \mu_Y)^2 \Pr\{Y = y_i\}.$$

• Standard deviation is σ_Y .

 Notation Y ~ binomial(n, p). Y counts number of "success" trials out of n. Y can be 0, 1, 2, ..., n.

•
$$\Pr{Y = j} = {}_{n}C_{j} p^{j}(1-p)^{n-j}$$
 for $j = 0, 1, ..., n$.

•
$$\mu_Y = E(Y) = n p, \sigma_Y^2 = n p (1-p)$$
. How about σ_Y ?

- R code: dbinom for $\Pr{Y = j}$, pbinom for $\Pr{Y \le j}$.
- Use R!

• Used to model *many, many* different kinds of continuous data: cholesterol, eggshell thickness, creatinine clearance, $T_{1\rho}$ measurements from MRI, health care expenditures, etc.

• Notation:
$$Y \sim N(\mu, \sigma^2)$$
.

- μ is mean and σ^2 is variance of Y (requires calculus to show this). σ is standard deviation.
- Y is continuous random variable that can be any number -∞ < Y < ∞.
- Get probabilities from R using $pnorm(y,\mu,\sigma)$.

μ and σ are given to you in Chapter 4.

$$\begin{aligned} \mathsf{Pr}\{a < Y < b\} &= \mathsf{pnorm}(b,\mu,\sigma) \operatorname{-pnorm}(a,\mu,\sigma) \\ \mathsf{Pr}\{Y < b\} &= \mathsf{pnorm}(b,\mu,\sigma) \\ \mathsf{Pr}\{Y > a\} &= 1\operatorname{-pnorm}(a,\mu,\sigma) \end{aligned}$$

How to get $Pr{Y < a \text{ or } Y > b}$?

- Let $Y \sim N(\mu, \sigma^2)$. Say we want y^* such that $\Pr{Y < y^*} = p$ where p is given.
- qnorm (p, μ, σ) gives y^* .
- y^* is called p(100)th percentile of Y.
- e.g. If $Pr{Y \le 10} = 0.7$ then the 70*th* percentile of Y is 10.

6.3: Confidence interval for μ

- Data are generated $Y_1, \ldots, Y_n \sim N(\mu, \sigma^2)$.
- Use Y₁,..., Y_n to come up with plausible range for μ, called a confidence interval.
- A 95% confidence interval for μ is given by

$$\bar{y} \pm t_{0.025} SE_{\bar{Y}}$$
 where $SE_{\bar{Y}} = \frac{s}{\sqrt{n}}$

- If n < 30 then data need to be ? Can check this with a ?.
- A 99% confidence interval is ? than a 95% confidence interval.
- True or False: a confidence interval always contains the unknown μ .
- W.S. Gossett invented the t-distribution doing quality control for the ? brewery.

- t-distribution is used because we estimate σ by s in SE_y; t has fatter tails than normal.
- Probability of confidence interval covering μ is 95% before we conduct experiment. After experiment the interval either covers μ or not, we don't know which.
- After we conduct experiment and compute $\bar{Y} \pm t_{0.025}SE_{\bar{y}}$, we call refer to "confidence" instead of "probability."
- R code: t.test to get the CI. qqnorm to test assess normality. Can also use shapiro.test to formally test data are normal.

6.7: Confidence interval for $\mu_1 - \mu_2$

• Now have two random samples from two populations:

Population 1: μ_1 and σ_1 Population 2: μ_2 and σ_2

Have sample statistics:

Sample 1:	\bar{y}_1 and s_1 and n_1
Sample 1:	\bar{y}_2 and s_2 and n_2

• (p. 201) Standard error of $\bar{y}_1 - \bar{y}_2$ is

$$SE_{ar{y}_1-ar{y}_2}=\sqrt{rac{s_1^2}{n_1}+rac{s_2^2}{n_2}}.$$

Confidence interval for $\mu_1 - \mu_2$

• 95% confidence interval for $\mu_1-\mu_2$ is given by

$$\bar{y}_1 - \bar{y}_2 \pm t_{0.025} SE_{\bar{y}_1 - \bar{y}_2}.$$

• The degrees of freedom for the *t*-distribution is (p. 206)

$$df = \frac{\left(\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}\right)^2}{\frac{\left(\frac{s_1^2}{n_1}\right)^2}{n_1 - 1} + \frac{\left(\frac{s_2^2}{n_2}\right)^2}{n_2 - 1}}.$$

R will do the work for us.

• t.test(sample1,sample2) or t.test(response~group).

- We do not know μ_1 or μ_2 . These are unknown population means.
- We do know the sample means \bar{y}_1 and \bar{y}_2 .
- Don't write something like $\mu_1 = 142$ miles per hour.
- Write: μ_1 = population mean tennis ball serve speed using the new composite racquet, μ_2 = population mean tennis ball serve speed using the old-type racquet.
- Perhaps "y
 ₁ = 142mph estimates μ₁, the true typical serve speed using the new composite racquet."
- Can also use 'average' or 'mean' instead of 'typical'.

7.2: The *t*-test for $H_0: \mu_1 = \mu_2$

• Initially consider $H_0: \mu_1 = \mu_2$ versus $H_A: \mu_1 \neq \mu_2$.

•
$$t_s = \frac{\overline{y}_1 - \overline{y}_2}{SE_{\overline{y}_1 - \overline{y}_2}}$$
 is the *test statistic*.

- The *p*-value is $\Pr\{|T| \ge |t_s|\}$, where *T* is a student t random variable with degrees of freedon *df* given by the Welch-Satterthwaite formula on slide 18.
- The P-value will be computed for you. Recall that the P-value is the probability of seeing two sample means \bar{Y}_1 and \bar{Y}_2 even further apart than what we saw given that $H_0: \mu_1 = \mu_2$ is true.
- Reject H₀ : μ₁ = μ₂ in favor of H_A : μ₁ ≠ μ₂ if P-value < α (otherwise accept H₀). α is called the *significance level* of the test, usually α = 0.05.

- Pages 234–235 explains the following *important* rule:
- Reject $H_0: \mu_1 = \mu_2$ in favor of $H_A: \mu_1 \neq \mu_2$ at the 5% level whenever a 95% confidence interval for $\mu_1 \mu_2$ does not contain zero.

- Type I error is rejecting $H_0: \mu_1 = \mu_2$ when H_0 is true.
- Type II error is accepting H_0 : $\mu_1 = \mu_2$ when H_0 is false.
- α is the probability of making a Type I error, usually 5%. This is called the significance level of the test.
- β is the probability of a Type II error. This number depends on the *true, unknown value of* $\mu_1 - \mu_2$. It also depends on σ_1 , σ_2 , n_1 , and n_2 .
- The Power of a hypothesis test is _?____

- When can we ascribe causality?
- A carefully controlled experiment creates two populations that are essentially identical except for an experimental manipulation (treatment vs. control). If we're careful, we can ascribe causality.
- An observational study simply collects some data and looks for association. Here, lurking variables, or unmeasured *confounders* may be *may be* driving any association that we see.

- P-value ? the probability that H_0 is true.
- P-value ? the probability of seeing a test statistic as extreme or more extreme than what we saw.

- Go over HW problems and solutions.
- 7 problems total; one is some true/false Q's. Several places where R will make quick, light work of your solution.
- 4 pages, problems on both side.
- Just handwrite your R code next to your answer. Maybe keep R code in a file in case I've got questions while grading.