

Confidence Intervals

- **Example 1: How prevalent is sports gambling in America?**
- **2007 Gallup poll took a random sample of 1027 adult Americans.**
- **17% of the sampled adults had gambled on sports in the past year.**
- **We know this value 0.17 is an *estimate* of the true proportion of the *entire population* of American adults who have gambled on sports.**

Clicker Quiz 1

In the sports-gambling example, what is a reasonable interpretation of the poll results?

- A. Exactly 17% of the sampled American adults have gambled on sports in the past year.**
- B. Somewhere around 17% of all American adults have gambled on sports in the past year.**
- C. Exactly 17% of all American adults have gambled on sports in the past year.**
- D. Both A and B are reasonable interpretations.**

Statistics and Parameters

- Recall that a *statistic* is a number that summarizes something about *a sample*.
- Recall that a *parameter* is a number that summarizes something about *a population*.
- The sample proportion (denoted \hat{p}), 0.17, *estimates* the population proportion (denoted p) in the gambling example.
- How can we make that phrase “Somewhere around 17% of all American adults” a bit more precise?
- What possible numbers would be reasonable values for the unknown p , given what our sample tells us?

Sampling Distribution of \hat{p}

- Note that if we had taken a *different* random sample of 1027 adults, our value of \hat{p} would probably be slightly different.
- Imagine taking *many repeated* samples (each of size 1027) and calculating the sample proportion each time.
- The sampling distribution of \hat{p} describes the pattern of those many sample proportion values.
- We know that when the sample size n is reasonably large, the sampling distribution of \hat{p} is *approximately normal*.

Sampling Distribution of \hat{p} (Continued)

- The sampling distribution of \hat{p} has a mean of p , the true population proportion.
- The sampling distribution of \hat{p} has a standard deviation of

$$\sqrt{\frac{p(1-p)}{n}}$$

- This assumes that the population is very large.
- Recall the 8th-grade marijuana use example from Chapter 18: We used computer simulation to look at the sampling distribution of \hat{p} .

Clicker Quiz 2

In the Chapter 18 example, we said that the true proportion of all 8th-graders who had smoked marijuana was 0.10. Consider taking a random sample of 100 8th-graders and calculating the sample proportion \hat{p} . What is the *mean* of the sampling distribution of \hat{p} ?

A. 0.10

B. $\frac{0.10}{100} = 0.001$

C. $\frac{0.10}{\sqrt{100}} = 0.01$

D. 100

Clicker Quiz 3

In the Chapter 18 example, we said that the true proportion of all 8th-graders who had smoked marijuana was 0.10. Consider taking a random sample of 100 8th-graders and calculating the sample proportion \hat{p} . What is the *standard deviation* of the sampling distribution of \hat{p} ?

A. 0.10

B. $\frac{0.10 \times 0.90}{100} = 0.0009$

C. $\sqrt{\frac{0.10 \times 0.90}{100}} = 0.03$

D. $\sqrt{100} = 10$

Back to Example 1

- Recall our gambling example – here we don't know the true proportion of adults who gamble.
- This is a more realistic scenario when dealing with real-world data.
- The sample size was large (1027), so we can say that the sampling distribution of \hat{p} is approximately normal.
- But we don't know the center or spread of the sampling distribution, because we don't know p .
- In fact, p (the proportion of gamblers in the adult population) is what we're trying to estimate precisely!

Using the Empirical (68-95-99.7) Rule

- Since the sampling distribution of \hat{p} is approximately normal, the empirical rule tells us about 95% of all possible samples will produce a value of \hat{p} within 2 standard deviations of the true p (which is unknown).
- So in about 95% of samples, \hat{p} will be between $p - 2 \times (sd)$ and $p + 2 \times (sd)$.
- Then logically, in about 95% of samples, the true p will be within 2 standard deviations of whatever \hat{p} we got from that sample.
- In other words, in about 95% of samples, the unknown p will be between $\hat{p} - 2 \times (sd)$ and $\hat{p} + 2 \times (sd)$.

Using the Empirical Rule (Continued)

- ***Important:*** The population proportion p *does not change* from sample to sample.
- It is the sample proportion \hat{p} that changes across different samples.

A Confidence Interval for the Population Proportion

- The interval $\left(\hat{p} - 2 \times (sd), \hat{p} + 2 \times (sd) \right)$ represents an approximate **95% confidence interval** for p .
- This gives us a set of reasonable values that p could take, given what our sample tells us.
- But . . . we still need to find the standard deviation to calculate this interval!

Handling the Standard Deviation Part

- Recall the standard deviation of this sampling distribution is

$$\sqrt{\frac{p(1-p)}{n}}$$

- We don't know p , so we will use \hat{p} instead.
- This is not ideal, but if our sample size is large, we know \hat{p} should be pretty close to p .
- The standard deviation of the sampling distribution will be very close to its true value.

Confidence Interval Formula: Population Proportion

- An approximate 95% confidence interval for a population proportion may be obtained using the formula:

$$\left(\hat{p} - 2 \times \sqrt{\frac{\hat{p}(1 - \hat{p})}{n}}, \hat{p} + 2 \times \sqrt{\frac{\hat{p}(1 - \hat{p})}{n}} \right)$$

- This interval is valid if the sample size is reasonably large.
- Usually it works pretty well if there are at least 30 observations in the sample.

Confidence Interval: Gambling Example

- Recall our gambling example: From our sample of $n = 1027$ adults, we found that $\hat{p} = 0.17$ had gambled.
- The left endpoint of our 95% confidence interval would thus be
$$0.17 - 2 \times \sqrt{\frac{0.17(0.83)}{1027}} = 0.17 - 2 \times 0.0117 = 0.1466.$$
- The right endpoint of our 95% confidence interval would be
$$0.17 + 2 \times \sqrt{\frac{0.17(0.83)}{1027}} = 0.17 + 2 \times 0.0117 = 0.1934.$$
- So the 95% confidence interval for the true proportion of adults in the U.S. who gamble is (0.1466, 0.1934).

Interpreting the Confidence Interval: Gambling Example

- **We are 95% confident that the true proportion of all adults in the U.S. who gamble is somewhere between 0.1466 and 0.1934.**
- **What exactly does this mean?**
- **It means this interval was obtained using a CI method that will “capture” the true parameter 95% of the time (i.e., in 95% of samples).**
- **So 95% of the time, we’ll get a “typical” sample and our method will “work.”**
- **But 5% of the time, we’ll get a “weird” sample and our method will NOT work (i.e., our interval *won’t* contain the true parameter value!)
... see Figure 21.4.**

Interpreting the Confidence Interval (continued)

- In our gambling example, was the sample we used one of the “lucky 95%,” or one of the “unlucky 5%”?
- Unfortunately, we cannot know this – we just have to hope it was one of the lucky ones.
- Fortunately, the odds are with us . . . 95% of the time, our interval will be fine.
- What if we wanted to improve our chances of “getting lucky”?
- We could use, say, a 99% confidence interval – but there’s a tradeoff!

Clicker Quiz 4

Remember the formula $\hat{p} \pm 2 \times \sqrt{\frac{\hat{p}(1-\hat{p})}{n}}$ gave us an approximate 95% confidence interval. How could we change the formula to give us an approximate 99.7% interval?

A. $\hat{p} \pm 1 \times \sqrt{\frac{\hat{p}(1-\hat{p})}{n}}$

B. $\hat{p} \pm 2 \times \sqrt{\frac{\hat{p}(1-\hat{p})}{n}}$

C. $\hat{p} \pm 3 \times \sqrt{\frac{\hat{p}(1-\hat{p})}{n}}$

D. $\hat{p} \pm 0.5 \times \sqrt{\frac{\hat{p}(1-\hat{p})}{n}}$

Different Confidence Levels

- **To change the level of confidence, we just adjust the number of standard deviations in the “margin of error” part of the formula.**
- **Actually for 99% confidence, we would use 2.58 rather than 2 or 3.**
- **So 99% confidence is better than 95% confidence, right?**
- **In some ways, it is: We have better odds that the interval we get will contain the true parameter value.**
- **But the interval will also be wider – less informative!**
- **The 99% interval for the true proportion of gamblers is (0.1398, 0.2002)
... not as precise as the 95% interval.**

Different Confidence Levels (continued)

- OK, so let's go for a narrower interval, say 90%.
- For 90% confidence, we would use 1.64 rather than 2.
- The 90% interval for the true proportion of gamblers is (0.1508, 0.1892).
- This is more precise (more informative) than the 95% interval, but there's more of a chance that a 90% interval will miss the true parameter value, across repeated samples.
- Table 21.1 (page 497 of book) gives the appropriate numbers for a lot of different confidence levels.