

RANDOM VARIABLES

A random variable is a numeric encoding of the outcome of a statistical experiment. Precisely:

Defn: A random variable is a function from a sample space S to the real numbers.

random variable

$\mathbb{R} = (-\infty, \infty)$

I.e. a r.v. X is a function $X: S \rightarrow \mathbb{R}$

"script" X

X takes outcomes in S and returns real numbers

Denote by \mathcal{X} the range of X , the specific set of values that X may take.

E.g. Flip a coin. $S = \{H, T\}$

Let X be 1 if H and 0 if T :

$$X(s) = \begin{cases} 1 & \text{if } s = H \\ 0 & \text{if } s = T \end{cases}$$

Range of X is $\mathcal{X} = \{0, 1\}$.

E.g. 3 coin flips.

$$S = \left\{ \begin{array}{ccc} HHH & HHT & TTH \\ & HTH & THT \\ & THH & HTT \end{array} \quad TTT \right\}$$

Let X be # of heads:

$$X(s) = \begin{cases} 0 & \text{if } s = TTT \\ 1 & \text{if } s \in \{TTH, THT, HTT\} \\ 2 & \text{if } s \in \{HHT, HTH, THH\} \\ 3 & \text{if } s = HHH \end{cases}$$

Range of X is $\mathcal{X} = \{0, 1, 2, 3\}$.

E.g. flip animal, record dist. travelled.

$$S = [0, \infty)$$

Let X be dist. travelled:

$$X(s) = s$$

Range of X is $\mathcal{X} = [0, \infty)$

* We most of the time write X instead of $X(s)$.

* Range \mathcal{X} also called the "support" of X

Expressing probabilities about a r.v. X :

\mathcal{X} finite: e.g. $\mathcal{X} = \{0, 1\}$, $\mathcal{X} = \{1, 2, \dots, n\}$

Let X be a r.v. on the sample space $S = \{s_1, \dots, s_n\}$ which takes values in $\mathcal{X} = \{x_1, \dots, x_m\}$. Then for any $x \in \mathcal{X}$, we write

$$P_X(X=x) = P(\underbrace{\{s \in S : X(s)=x\}}_{\text{Event on which } X=x, \text{ i.e. set of outcomes } s \text{ for which } X(s)=x})$$

little x represents any specific value
big X is the symbol for our r.v.

So $P_X(X=x)$ is the probability that X takes the value x .

E.g. 3 coin flips, $X = \# \text{ heads}$. So $\mathcal{X} = \{0, 1, 2, 3\}$.

$$\text{Then } P_X(X=0) = P(\text{TTT}) = 1/8$$

$$P_X(X=1) = P(\{TTH, THT, HTT\}) = 3/8$$

$$P_X(X=2) = P(\{HHT, HTH, TTH\}) = 3/8$$

$$P_X(X=3) = P(\{HHH\}) = 1/8$$

We often tabulate $P_X(X=x)$ like this:

x	0	1	2	3
$P_X(X=x)$	$1/8$	$3/8$	$3/8$	$1/8$

\mathcal{X} countable: e.g. $\mathcal{X} = \mathbb{Z}^+$ ($\mathbb{Z}^+ = \{1, 2, \dots\}$)

* The same is done for $S = \{s_1, s_2, \dots\}$, $\mathcal{X} = \{x_1, x_2, \dots\}$, i.e. when S and \mathcal{X} are countable, as in the \mathcal{X} -finite case

\mathcal{X} finite, countable, or uncountable e.g. $\mathcal{X} = \{0, 1\}$, $\mathcal{X} = \mathbb{Z}^+$, $\mathcal{X} = (-\infty, \infty)$.

Let X be a r.v. on any sample space S which takes values in \mathcal{X} . Then for any set $A \in \mathcal{E}_{\mathcal{X}}$, we write

$$P_X(X \in A) = P(\{s \in S : X(s) \in A\})$$

\uparrow set of values X may take

\uparrow special collection of sets of interest in \mathcal{X}

So $P_X(X \in A)$ is the probability that X takes a value in A .

E.g. Chip animal, record dist. travelled

$$S = [0, \infty), \mathcal{X} = [0, \infty).$$

$$P_X(X \in (1, 2)) = P(\{s \in [0, \infty) : X(s) \in (1, 2)\}) = P((1, 2))$$

\uparrow How might we assign probabilities to intervals?
(More on this soon)

* For a r.v. X , we call P_X the probability distribution of X .

THE CUMULATIVE DISTRIBUTION FUNCTION

Defn: The cumulative distribution function (cdf) F_X of a r.v. X is

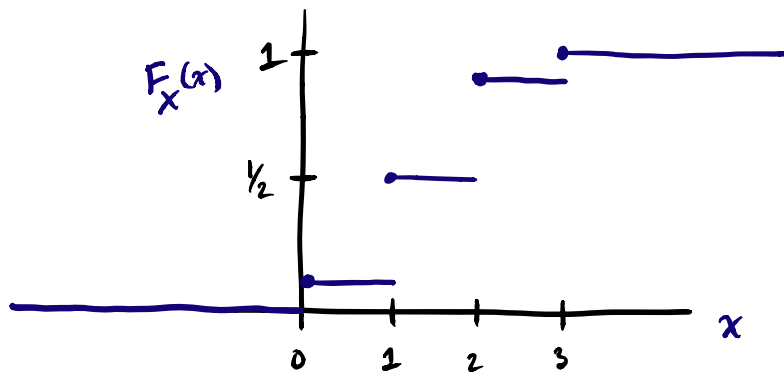
$$F_X(x) = P_X(X \leq x) \quad \text{for all } x \in \mathbb{R}$$

\uparrow could write $P_X(X \in (-\infty, x])$

E.g. 3 coin flips, $X = \# \text{ heads}$.

x	0	1	2	3
$P_X(X=x)$	$1/8$	$3/8$	$3/8$	$1/8$

$$\Rightarrow F_X(x) = \begin{cases} 0 & -\infty < x < 0 \\ 1/8 & 0 \leq x < 1 \\ 4/8 & 1 \leq x < 2 \\ 7/8 & 2 \leq x < 3 \\ 1 & 3 \leq x < \infty \end{cases}$$



Note:

* $F_X(x)$ defined for all $x \in \mathbb{R}$, not just $x \in \mathcal{X}$

e.g. $F_X(1/2) = P_X(X \leq 1/2) = P(\{s \in S : X(s) \leq 1/2\}) = P(\{\text{TTT}\}) = 1/8$

* $F_X(x)$ has jumps at $x \in \mathcal{X}$ with jump sizes $P_X(X=x)$, $x \in \mathcal{X}$

* $F_X(x) = 0 \quad \forall x < 0$, $F_X(x) = 1 \quad \forall x \geq 3$

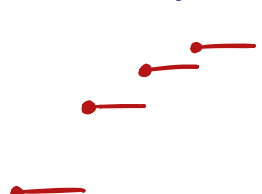
"if and only if"

Theorem: The function $F_X(x)$ is a cdf iff

(i) $\lim_{x \rightarrow -\infty} F_X(x) = 0$ and $\lim_{x \rightarrow \infty} F_X(x) = 1$

(ii) $F_X(x)$ is nondecreasing in x

(iii) $F_X(x)$ is right-continuous; i.e. for every x_0 , $\lim_{x \downarrow x_0} F(x) = F(x_0)$

(Right-continuity means jumps are like this: )

E.g. $X = \#$ coin flips to get a head, where on each flip, $P(\text{Head}) = p$.

$\mathcal{X} = \{1, 2, \dots\}$, and

x	1	2	3	...
$P_X(X=x)$	p	$(1-p)p$	$(1-p)^2 p$...
		<u>1 tail 1 head</u>	<u>2 tails 1 head</u>	

So we get $P_X(X=x) = (1-p)^{x-1} p$ for $x=1,2,\dots$

So for $x=1,2,\dots$ called the geometric probability distribution

$$P_X(X \leq x) = P_X(X=1) + \dots + P_X(X=x)$$

$$= \sum_{i=1}^x P_X(X=i)$$

$$= \sum_{i=1}^x (1-p)^{i-1} p$$

$$= p \sum_{i=1}^x (1-p)^{i-1}$$

$$(1-p)^0 + (1-p)^1 + \dots + (1-p)^{x-1}$$

$$= p \sum_{i=0}^{x-1} (1-p)^i$$

$$= p \left[\frac{1 - (1-p)^x}{1 - (1-p)} \right]$$

$$= 1 - (1-p)^x$$

partial geometric series

Result:

For $t \neq 1$,

$$\sum_{i=0}^n t^i = \frac{1-t^{n+1}}{1-t} \quad \text{for } n=1,2,\dots$$

Proof:

$$\text{Let } S_n = \sum_{i=0}^n t^i = 1 + t + \dots + t^n$$

Then

$$\begin{aligned} S_n - tS_n &= 1 + t + \dots + t^n \\ &\quad - (t + t^2 + \dots + t^{n+1}) \\ &= 1 - t^{n+1} \end{aligned}$$

$$\text{So } S_n = \frac{1-t^{n+1}}{1-t}$$

So for $x \in \mathbb{R}$,

$$F_X(x) = \begin{cases} 1 - (1-p)^i & \text{for } x \in [i, i+1) \quad i=0,1,2,\dots \\ 0 & \text{for } x < 0 \end{cases}$$

Or we may equivalently write

$$F_X(x) = [1 - (1-p)^{\lfloor x \rfloor}] \mathbb{1}(x \geq 0)$$

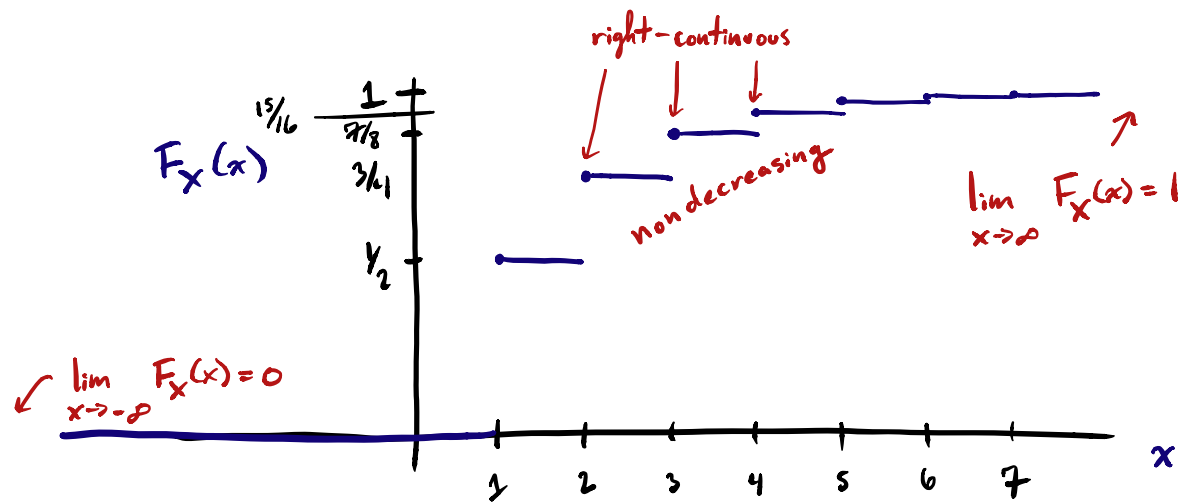
"floor" function

where $\lfloor x \rfloor$ is the greatest integer not exceeding x , e.g. $\lfloor 0.25 \rfloor = 0$, $\lfloor 1.87 \rfloor = 1$

and $\mathbb{1}(x \in A) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{if } x \notin A \end{cases}$ is called the indicator function.

"Indicates" whether $x \in A$ by returning 1 or 0

For $p = 1/2$, $F_X(x)$ looks like



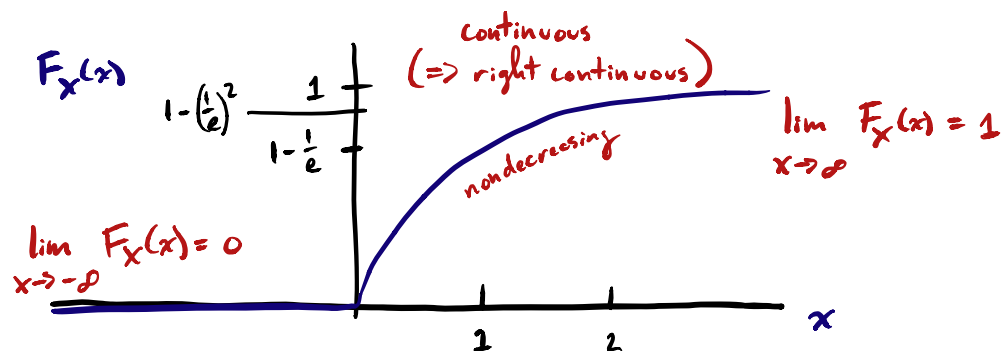
E.g. chip animal, X = dist. travelled.

We might suppose that

This is the cdf of a probability distribution called the exponential distribution $\rightarrow F_X(x) = \begin{cases} 1 - e^{-\lambda x} & \text{for } x \geq 0 \\ 0 & \text{for } x < 0 \end{cases}$

for some $\lambda > 0$.

For $\lambda = 1$, $F_X(x)$ looks like



* $F_X(x)$ is continuous (has no jumps); thus it is right-continuous

Defn: A r.v. X with cdf $F_X(x)$ is called a continuous r.v. if $F_X(x)$ is a continuous function of x and a discrete r.v. if $F_X(x)$ is a step function of x .

No "point probabilities" for continuous r.v.s

let X be a continuous r.v.; consider event $\{X=x\}$:

$$\{X=x\} \subset \{x-\varepsilon < X \leq x\} \text{ for every } \varepsilon > 0$$

gives

$$0 \leq P_X(X=x) \leq P_X(x-\varepsilon < X \leq x) = F_X(x) - F_X(x-\varepsilon)$$

for every $\varepsilon > 0$, and

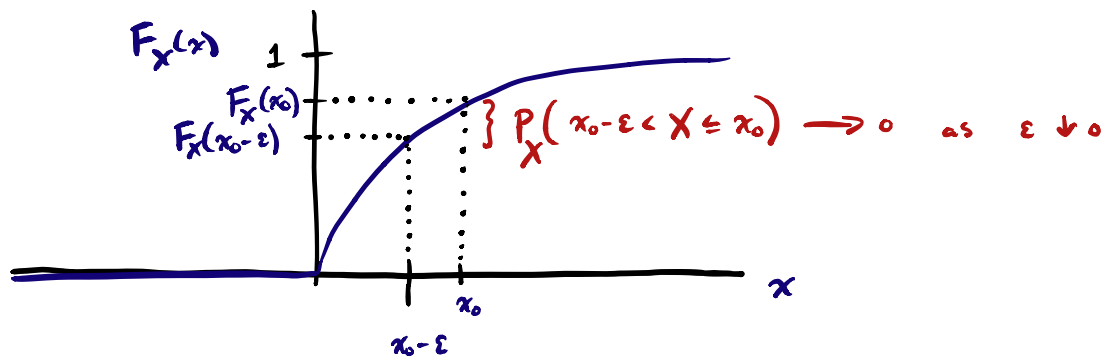
continuity of $F_X \Rightarrow$ can pass limit inside

$$\lim_{\varepsilon \downarrow 0} F_X(x) - F_X(x-\varepsilon) \stackrel{\text{red}}{=} F_X(x) - F_X\left(\lim_{\varepsilon \downarrow 0} x-\varepsilon\right) = F_X(x) - F_X(x) = 0.$$

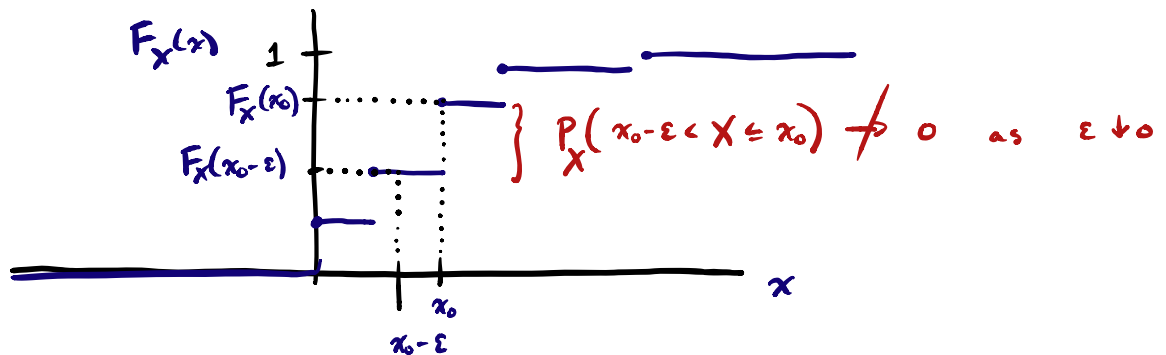
This gives $P_X(X=x) = 0$.

Illustration:

F_X continuous:



F_X a step function:



Thus for a continuous r.v. X , for any $a, b \in \mathbb{R}$,

$$P(a < X < b) = P(a \leq X < b) = P(a < X \leq b) = P(a \leq X \leq b) = F_X(b) - F_X(a).$$

We are very often interested in more than one r.v. at a time.

Defn: Two r.v.s X and Y on the same sample space S with the same range X are identically distributed if for every $A \in \mathcal{E}_X$

$$P_X(X \in A) = P_Y(Y \in A)$$

All events of interest
in the range X

Theorem: The following two statements are equivalent

(a) The r.v.s X and Y are identically distributed

(b) $F_X(x) = F_Y(x)$ for every x

* Equivalence means each statement implies the other.

* From now on, say that two r.v.s are identically distributed if they have the same cdf.

E.g. $X = \#$ coin flips to get a head on Monday
 $Y = \#$ coin flips to get a head on Tuesday

Then $F_X(x) = F_Y(x)$ for every x .

Because the universe is like that.