

## 4.6 Mean Time Spent in Transient States

- Consider a finite state Markov chain.
- Number the states so that

is the set of transient states.

- Let

be the matrix with transition probabilities from transient states into transient states.

- This is not a full transition probability matrix (its rows do not all sum to 1).
- For transient states  $i$  and  $j$ , let  $S_{ij}$  be the expected number of time periods that the chain is in  $j$ , given that it starts in  $i$ .

- Define  $\delta_{ij} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$

Then

- Note we need to sum over only the transient states  $k=1, \dots, t$  since the chain cannot go from a recurrent state to a transient state.

Why not?

Let the matrix  $S$  contain all  $\{S_{ij}\}$ ,  $i, j=1, \dots, t$ :

$S =$

- Note that in matrix notation,

- So given  $P_T$ , the  $\{S_{ij}\}$  values are easily calculated.

Roulette Example again: What is the expected amount of time the gambler has \$80?

- Note letting 1 unit = \$10,

$$P_T =$$

- It is easy to calculate  $(I - P_T)^{-1}$  in  $R$ .

- We want

- What is the expected amount of time the gambler has \$20?

- Note for transient states  $i$  and  $j$ ,  $f_{ij}$  is the probability the chain ever enters  $j$  given that it starts in  $i$ .

- Conditioning on whether the chain enters  $j$ , we have:

- These probabilities can be found from  $S$ , which can be found from  $P_T$ .

Previous Example: What is the probability the roulette gambler ever has exactly \$90?

- What is the expected amount of time the gambler plays the game?